

Muppet TREASURE ISLAND

Join Kermit™ as Captain Smollett and his Muppet™ crew on the adventure of a lifetime! Visit new lands, meet swashbuckling pirates, and discover a treasure-trove of puzzles and activities in this interactive treasure hunt!



The Benbow Inn



Bristol

Treasure Island

The Hispaniola



CDD-3113-221-U3

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THE EPIC CD-ROM FAMILY ADVENTURE

Muppet TREASURE ISLAND™



ACTIVISION

Jim Henson

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WELCOME TO *MUPPET TREASURE ISLAND*™!

Ahoy, matey! Welcome to *Muppet Treasure Island*, the epic adventure game for the whole family. *Muppet Treasure Island* has something for everyone — laughs, chills, puzzles, activities, hotspots and an engaging storyline starring you and your favorite Muppets™. With a never-before-seen blend of video and animation, *Muppet Treasure Island* offers an interactive experience like no other.

With *Muppet Treasure Island*, you become the adventure hero — “Hawkins”. Join Billy Bones at the Benbow Inn to hear tales of pirates and treasure. In Bristol, seek out the Squire and gain passage aboard the *Hispaniola*. Onboard the ship, become one of the crew and complete the captain’s chore list. And finally, navigate the ship to Treasure Island, where more adventure, Muppets and treasure await!

To get started you will first need to install your version of *Muppet Treasure Island*: Windows 95, Windows 3.1x or Macintosh. Please go to the appropriate section on installing and follow the instructions. Once you have completed the installation, go to the “Getting Started” and “GamePlay” sections for explanations of the opening title screen and how to play the game.

So climb aboard with Captain Smollett and friends, and set sail for adventure. Set sail for *Muppet Treasure Island*!

INSTALLING *MUPPET TREASURE ISLAND* FOR WINDOWS® 95

MINIMUM SYSTEM REQUIREMENTS

- 100% Windows 95-compatible computer (including 32-bit Windows 95-compatible drivers for CD-ROM drive, video card, sound card and input devices)
- 486 DX2/66 MHz processor with 8 MB of physical RAM
- Double-speed CD-ROM drive (300K/second sustained transfer rate)
- 35 MB of uncompressed hard disk space
- 15 MB for virtual memory recommended
- VESA local bus (VLB) or PCI video
- 256-color SVGA (640 x 480)
- 100% Microsoft®-compatible mouse and driver
- 100% Sound Blaster-compatible sound card
- Video for Windows and Indeo® video interactive R4.1 (included)
- Microsoft Windows 95 operating system
- 100% Windows 95-compatible printer (optional)

Note: This product requires an English language operating system to run. For information on versions of this product localized to work with non-English operating systems, please contact Activision.

BEFORE INSTALLING THE WINDOWS 95 VERSION

Please make sure your computer system is 100% Windows 95-compatible; *Muppet Treasure Island for Windows 95* is not compatible with Windows 3.1x. If your computer is operating under Windows 3.1x, please see the installation instructions for Windows 3.1x on page 9.

For *Muppet Treasure Island for Windows 95* to operate best, it requires that your system have the latest Windows 95 32-bit drivers for your CD-ROM drive, sound card and video card, as well as any other peripherals you want to use. If you have any problems running the program, older drivers are a likely cause.

If you need help on how to obtain the latest sound and video drivers, check out the *Muppet Treasure Island* Help file. Just click the **MORE** button on the title screen (which displays shortly after inserting **Disc 1** into your CD-ROM drive), then click the **HELP** button. We have supplied a list of major computer hardware companies and their telephone numbers. You can find them listed under "Vendor List." This file has a lot of other helpful information on installation and system setup, as well as game-specific technical help.

HOW TO INSTALL THE WINDOWS 95 VERSION

1. Before installing, close all other applications and turn off your screen saver and file sharing. Set the taskbar so that it is *not* always on top.
2. Insert *Muppet Treasure Island Disc 1* into your CD-ROM drive and wait a few moments until the *Muppet Treasure Island* title screen appears. If the title screen does not appear, please refer to the "Troubleshooting" section on the next page.
3. There are three buttons on the title screen. Click the **INSTALL** button to begin the installation process and then follow the on-screen instructions.

After *Muppet Treasure Island* setup is complete, your computer will install Microsoft's Video for Windows and Intel's Indeo video drivers if you do not already have them. After installing the new drivers, you will need to restart your computer for them to take effect. For more information on Video for Windows or Indeo, refer to the "Video for Windows" section in the *Muppet Treasure Island* Help file.

Now you can run *Muppet Treasure Island* by choosing **Programs\Muppet Treasure Island\Muppet Treasure Island** from the **Start** menu.

For an explanation of the opening title screen and how to play the game, see the "Getting Started" and "GamePlay" sections.

Don't forget to register your copy of *Muppet Treasure Island* electronically. See page 12 for instructions.

TROUBLESHOOTING

If the *Muppet Treasure Island* title screen does not appear, try performing the following steps:

1. Double-click on the **My Computer** icon on your desktop or right-click on the icon and choose the **Open** option.
2. Select the **Refresh** option located in the **View** pull-down menu.
3. Double-click on the *Muppet Treasure Island MTI1* icon in the window or right-click on the icon and choose the **AutoPlay** option.
4. After the *Muppet Treasure Island* title screen appears, click the **INSTALL** or **PLAY** button.

If the AutoPlay feature does not function, please check the following:

1. Make sure the CD is clean and properly placed in the CD-ROM drive.
2. Perform the following steps to verify your CD-ROM driver has been optimized for use with Windows 95.
 - a. Open the Windows 95 **Control Panel** folder and double-click on the **System** icon.
 - b. Click on the **Performance** tab. If any of your hardware drivers are not fully optimized for use with Windows 95, they will be listed here with an explanation of the exact problem and suggestions on how to fix it.

3. Verify that the **Auto insert notification** for your CD-ROM is enabled. To do this:
 - a. Open the Windows 95 **Control Panel** folder and double-click on the **System** icon.
 - b. Click on the **Device Manager** tab. Your system's devices will be listed here. Click on the + (plus sign) symbol that appears next to the CD-ROM listing. Double-click on the CD-ROM make and model that is on your system.
 - c. Click on the **Settings** tab. Under **Options** there will be a check-box labeled **Auto insert notification**. Make sure this box is checked. Click **OK**.
4. You may have a CD-ROM drive that does not offer AutoPlay support. Contact your CD-ROM manufacturer for more information.

INSTALLING *MUPPET TREASURE ISLAND* FOR *WINDOWS*® 3.1x

MINIMUM SYSTEM REQUIREMENTS

- 100% Windows 3.1x-compatible computer
- 486 DX2/66 MHz processor with 8 MB of physical RAM
- Double-speed CD-ROM drive (300K/second sustained transfer rate)
- 35 MB of uncompressed hard disk space
- 15 MB for virtual memory recommended
- VESA local bus (VLB) or PCI video
- 256-color SVGA (640 x 480)
- 100% Microsoft-compatible mouse and driver
- 100% Sound Blaster-compatible sound card
- WinG, Video for Windows and Indeo® video interactive R4.1 (included)
- Microsoft MS-DOS® 6.2x operating system; plus Microsoft Windows 3.1x
- 100% Windows 3.1x-compatible printer (optional)

Note: This program uses new multimedia Windows technologies (WinG, Microsoft's Video for Windows and Intel's Indeo), that may require your system to have the latest Windows sound and video drivers.

Also note: This product requires an English language operating system to run. For information on versions of this product localized to work with non-English operating systems, please contact Activision.

HOW TO INSTALL THE *WINDOWS* 3.1x VERSION

1. Before installing, close all other applications and turn off your screen saver and file sharing.
2. Insert the *Muppet Treasure Island Disc 1* into your CD-ROM drive. Select **Run** from the **File** menu in your program manager. Type **D:\INSTALL.EXE** (where D: is your CD-ROM drive) and click **OK**. The *Muppet Treasure Island* title screen will appear.
3. There are three buttons on the title screen. Click the **INSTALL** button to begin the installation process and then follow the on-screen instructions.

After *Muppet Treasure Island* setup is complete, your computer will install WinG, Microsoft's Video for Windows and Intel's Indeo video drivers if you do not already have them. After installing the new drivers, you will need to restart your computer for them to take effect. For more information on WinG, Video for Windows or Indeo video, see the "Video for Windows" section in the *Muppet Treasure Island* Help file.

Now you can run *Muppet Treasure Island* by double-clicking the *Muppet Treasure Island* program group in your **Program Manager**, and double-clicking the *Muppet Treasure Island* icon.

For an explanation of the opening title screen and how to play the game, see the "Getting Started" and "GamePlay" sections.

Don't forget to register your copy of *Muppet Treasure Island* electronically. See page 12 for instructions.

INSTALLING *MUPPET TREASURE ISLAND* FOR MACINTOSH

MINIMUM SYSTEM REQUIREMENTS

- Macintosh or 100% compatible
- 68LC040-66/33 MHz or any PowerPC processor
- RAM requirements:
 - 68LC040 — 8 MB built-in (requires 5.8 MB free)
 - PowerPC — 8 MB built-in (requires 5.8 MB free) and 8 MB virtual memory
 - 16 MB Built-in RAM recommended
- Double-speed CD-ROM drive (300K/second sustained transfer rate)
- 35 MB of uncompressed hard disk space (plus an additional 16 MB if virtual memory is used)
- 256-color (640 x 480)
- 13" color monitor
- System 7.5.1
- QuickTime™ 2.1, Sound Manager 3.1, Indeo Video 3.2; QuickTime™ Musical Instruments 2.1, and QuickTime PowerPlug™ 2.1 (PowerPC only)*
- 100% Macintosh-compatible printer (optional)

*These extensions are included.

HOW TO INSTALL THE MACINTOSH VERSION

1. Before installing, close all other applications and turn off your screen saver and file sharing. We recommend turning on Modern Memory Manager if you have it.
2. Insert the *Muppet Treasure Island Disc 1* into your CD-ROM drive. Double-click on the CD icon. From the CD window, double-click the **Install Muppet Treasure Island** icon. The *Muppet Treasure Island* title screen will appear.
3. There are three buttons on the title screen. Click the **INSTALL** button to begin the installation process and then follow the on-screen instructions.

After *Muppet Treasure Island* setup is complete, your computer will install the QuickTime™ 2.1, Sound Manager 3.1 and Indeo Video 3.2 extensions if you do not already have them. After installing these extensions, you will need to restart your computer for them to take effect. For more information on any of these extensions, see the "About the Macintosh Version" section in the MTI Help file.

Now you can run *Muppet Treasure Island* by choosing the *Muppet Treasure Island* icon from the *Muppet Treasure Island* folder on your hard disk drive and then click **PLAY** on the title screen.

For an explanation of the opening title screen and how to play the game, see the "Getting Started" and "GamePlay" sections.

Don't forget to register your copy of *Muppet Treasure Island* electronically. See page 12 for instructions.

ELECTRONIC REGISTRATION

(FOR NORTH AMERICAN RESIDENTS ONLY)

REGISTER YOUR COPY OF MUPPET TREASURE ISLAND FOR WINDOWS 95, WINDOWS 3.1X OR MACINTOSH

To make it fast and easy, you can use our Electronic Registration system (North America only). From the Muppet Treasure Island title screen, click on **MORE**, and then click on **REGISTRATION**. A second way for Windows 95 users is to right-click on the **Muppet Treasure Island** CD icon while **Disc 1** is in the CD-ROM drive and select **Registration** from the menu.

1. By selecting **Register Now**, the registration window will appear.
2. Please fill in all requested information accurately.
Note: Use the mouse or tab key to select the desired fields.
3. After the registration window has been completely filled in, click the **OK** button.
4. The registration program will detect your computer's configuration.
5. You will then be presented with three options. You will be able to register via modem or print out the registration form and send it to us via fax or mail. Once

you print, you will find Activision's fax number and mailing address on the top portion of the page. The third option is **Register Later**. By selecting this option you will be able to register at a later time.

6. If you use this electronic registration process and are able to register successfully, there is no need to send in the printed registration card (attached to this manual).

GETTING STARTED

Once you've installed, simply select **PLAY** from the title screen to begin playing. From the title screen you can also select **QUIT** to exit the game and **MORE**, which will give you the following options:

HELP — Takes you to the Muppet Treasure Island Help file.

REGISTRATION — Allows you to register your copy of *Muppet Treasure Island* electronically.

TEST — Allows you to test your sound before you play the game.

LESS — Takes you back to the three button title screen.

UNINSTALL — Allows you to delete all *Muppet Treasure Island* files (in Windows only).

If you have just installed the game and this is your first time playing, you will automatically be led into a new game. If this is not your first time playing, you will be taken Backstage where you will have the following options:

NEW GAME — Starts a new game from the beginning.

LOAD — Loads a previously saved game.

QUIT — Exits *Muppet Treasure Island*.

You can also explore any one of the four Muppet Treasure Island worlds (Benbow Inn, Bristol, the Hispaniola or Treasure Island) by clicking the appropriate logo on the mini-television screens.

GAMEPLAY

STEVENSON, YOUR ADVENTURE PARROT AND INVENTORY

Stevenson the Parrot is your friendly companion throughout your *Muppet Treasure Island* adventure. He flies to your shoulder to offer helpful hints and is always accessible from a nearby perch in each view. Click once on Stevenson to get wisecracks or hints on activities and goals.

If you double-click on Stevenson during the game (or press Esc on the keyboard), you will find, under his wing, an inventory of various objects you may have picked up during gameplay along with the following options:

Quit — Click here to exit the game and return Backstage. To return to your desktop, you must also click on the **QUIT** lever Backstage.



SAVE — Click on the Save Disk to display the above screen. Drop the View icon into any of the slots to save your game. You can then return to this exact spot in the game in the future. Dropping an icon onto a previously saved game will overwrite that game.

LOAD — Click on the Load Disk to display the above screen. Click on the view of a previous game to which you'd like to return.



MPZ-1000 — Click on the MPZ-1000 to display the above screen. From this quad-monitor control center, every view of the game can be printed out for coloring, collecting or framing. Select a world by clicking the roundish button, and use the left and right arrows to scroll through scenes from that world. Select the black-and-white flower icon if you wish a black-and-white version of a scene, and select the color flower icon if you wish to print out a color version. Click on the ? (question mark) if you want help.



RATCORDER — Click on the ratcorder to display the screen to the left. Choose one of eight original songs the Tourist Rats have provided for your listening pleasure.

GAME INTERFACE

HOTSPOTS

Hotspots are active areas in each view that you can click on. There are three kinds of hotspots in the game.

- **Action Hotspots**

When clicked on, these will trigger an audio and/or video response (e.g., lightning strike, flying dishes) or a Muppets video clip. When you place your cursor over an action hotspot, the area will highlight and a pointed hand cursor will appear. Many action hotspots have multiple responses.

- **Moveable Hotspots**

These are objects that you can pick up (e.g., objects in the sea chest). Moveable hotspots do not highlight and are indicated by an open hand cursor.

- **Navigational Hotspots**

These are areas on the screen on which you click in order to move to a different view. They are most often found in doors, windows, pathways and the screen borders. Navigational hotspots do not highlight and are indicated by one of the six arrow-shaped navigational cursors.

CURSORS

-  Indicates a hotspot where you can see something happen (e.g., lightning strike) or view a Muppets video clip. Many hotspots have multiple responses.
-  Indicates that you can hear a musical selection (usually located in the upper left corner of a scene).
-  Indicates an object you can pick up.
-  Appears when you drag an object.
-  Used on Treasure Island to bonk pirates.
-  Indicates that you can move up to another scene.
-  Indicates that you can move down to another scene.
-  Indicates that you can move left to another scene.
-  Indicates that you can move right to another scene.
-  Indicates that you can move forward to another scene.
-  Indicates that you can move backward to another scene.
-  Indicates a neutral area. (A mouse-click here has no effect.)
-  Indicates that you must wait for action to continue.

KEYBOARD SHORTCUTS

Spacebar — Skips past audio, video and animation clips.

Esc — Shows the Inventory under Stevenson's wing.

S — Saves the game so that you can start from the location where you saved.

L — Loads a saved game.

Cmd+Q — Quits the game in Macintosh.

Alt+F4 — Quits the game in Windows.

MOUSE

The mouse is your primary method for interacting with the game. Mouse clicks give different messages to the game.

Single-Click: Activates a hot spot, initiates a navigation command, brings Stevenson to your aid, or activates Inventory objects.

Drag-n-Drop: Click and hold the mouse button down while dragging an object to a specific location to drop (e.g., dragging the key to the sea chest lock).

IntelliDrag: Certain objects can be single-clicked to move them to their correct positions automatically.

Double-Click: Double-click on Stevenson to view what's under his wing.

HELPFUL HINTS TO GAME ACTIVITIES

BENBOW INN

Goal: Find Captain Flint's treasure map.

To find the map to Treasure Island, look in the sea chest in Billy Bones' bedroom after first finding the sea chest key, which is hidden somewhere in or around the Benbow Inn.

BRISTOL

Goal: Board a ship bound for treasure.

- In order to get aboard the ship, you need to acquire the Seal of Passage from Squire Trelawney, son of the Bristol's master shipbuilder. Before the butler will let you in to see the Squire, you must be dressed in a "Monsieur Edouard" original. In order to buy a Monsieur Edouard original, you need to earn some money. And the only way you can earn some money is by helping Pops shoot pies at pirates at Pops' Potpourri.
- **Pops' Potpourri Pie Shoot** — Drag-n-drop or IntelliDrag the pies to pick them up and drop them onto the center of the pie launcher. Click the red button to fire the pie at the pirates as they peek into Pops' store. He will reward you one doubloon for every pirate you hit, and he'll dock you one doubloon for every customer you hit.
- **Monsieur Edouard the Clothes Horse** — Once you've earned enough money, you can go next door to purchase a new outfit.

- **Player Piano** — You can play your own music on the piano in the Spyglass Inn by clicking the keys, or you can select one of the pink or green song buttons above the keyboard to start the player piano. To play a full song, you must imitate the player piano note for note until it begins to play by itself. The red button on the lower right side of the piano stops the player piano. The instrument display allows you to select an instrument that you want the piano to imitate.

Note: In order to enter the Spyglass Inn, you must wear an eyepatch that matches your outfit.

THE HISPANIOLA

Goal: Sail the ship to Treasure Island.

You must complete five chores for Captain Smollett in order to earn the reward of steering the Hispaniola to Treasure Island:

- **Build Your Own Model Ship** — In Captain Smollett's cabin, find pieces of the Hispaniola ship model in the drawers on the right. Open the drawers in any order and select parts of the ship to attach. Captain Smollett will tell you about each piece. Once you've assembled the entire ship, you can rotate it to see it from every angle.

While you're in Captain Smollett's cabin, you can also play Shanghai on his desk. Click on matching pairs of tiles that are free on the left or right side; you win if you can match every tile. If you get stuck and can't make another move, you can clear the tiles and play again by clicking the reset button on the Captain's desk.

Note: Playing Shanghai is not one of the chores on Captain Smollett's list.

- **Fire the Cannon** — Pick up or single-click objects in the barrel and drop them on the loading pad to be vacuumed and loaded into the cannon. Click the red button on the cannon to fire the ammo. Aim the cannon with the arrows on the bottom of the cannon. Try to hit at least three of the targets floating by.
- **Weigh the Anchor** — At the bow, click the down-arrow on the post, and drop the anchor several times to see what surprises you drag up (by clicking the up-arrow).
- **Load the Jolly Boat** — Help Gonzo™ load barrels into the jolly boat by picking up the barrels as he passes by overhead, and then dropping them on his hook nose. After you've filled the jolly boat, you can move on to the next task.
- **Help Long John Silver in the Galley** — Pick up the red apples as they roll out of the barrel on the right and drop them into the pie shell on the center counter. Rizzo™ will try to eat the apples, but if you're fast enough, you can fill the pie shell before he eats them all. Ring the bell on the right to let Long John know that you've finished.

After you have completed all your tasks, the Captain will invite you to the top of the helm for an astronomy lesson at nightfall. Click on adjacent stars to form a constellation and hear a tale or two about that constellation. You can return here for another version of stories, and you might also want to explore the Captain's cabin before you're escorted below deck for the night.

When morning dawns, you will be asked to steer the Hispaniola to Treasure Island. After you have safely done this, go back down to the main deck.

Note: Your chore list is posted on the main mast as you face the helm. You can always check on your status by clicking on it.

TREASURE ISLAND

Goal: Find the hidden treasure.

- **Flint's Folly: Folly Rocks** — Correctly arrange four rocks (North, South, East, West), and you're a step closer to unlocking the treasure cave.
Note: You must have first found the rocks — one of them is in each of the worlds, and, if you miss them there, you can also find all of them on the island.
- **Flint's Folly: Coin Game** — Click the arrows to move the gold coins into the center square.
- **Decode the Secret Password** — After you have solved Flint's Folly, you will be able to get into the treasure cave, where there are treasure chests and skulls. After you've opened a few chests, you'll be able to move to the right of the cave. Click on the bottom skull to hear the secret password and then click on the other skulls to form the sentence that will open the door to Benjamina's hut.
- **Benjamina's Shell Game** — Click the seashells framing the mirror on Queen Benjamina's vanity. When you match a pair of her favorite gems (one from the left side, and then one from the right), a door will open revealing her secret treasure chamber.
- **Move the Treasure to the Hispaniola** — In order to move the treasure to the ship, point your cursor to the treasure and click your mouse. You must then move the treasure onto the ship by raising the Union Jack. To do this, bonk the pirates with your coconut cursor. Everytime you hit a pirate, the Jolly Roger will

move down a notch. When it is all the way down, the Union Jack will go up the flagpole and you can then click the treasure to move it onto the Hispaniola.

- Before you climb aboard the ship, check out the treasure inside the chest that appears on the beach.

TECHNICAL HELP

There are several ways that you can access the *Muppet Treasure Island* Help file:

1. From the title screen, select **MORE**, then select **HELP** to access our contact-sensitive technical help file.
2. Double-click the *Muppet Treasure Island Help* icon on the CD-ROM disc drive, or on your hard drive in the *Muppet Treasure Island* folder.
3. (Windows 95 only) With **Disc 1** in your CD-ROM drive, right-click on the CD drive icon and select **Troubleshooting**.
4. (Windows 95 only) From your **Start** menu, select **\Programs\Muppet Treasure Island\Muppets Treasure Island Help File**.
5. (Windows 3.1x only) Select *Muppet Treasure Island Help* file from the *Muppet Treasure Island* program group in your **Program Manager**.

CUSTOMER SUPPORT

Before contacting customer support, please consult the *Muppet Treasure Island* Help file. It contains the answers to some of our most frequently asked questions and may quickly and easily provide a solution to your difficulty. If after reviewing the *Muppet Treasure Island* Help file you are still experiencing problems, please feel free to contact us through any of the services listed.

So that we can better assist you, please be at your computer and have the following information ready:

1. Complete product title
2. Exact error message reported (if any) and a brief description of the problem
3. Your computer's processor type and speed (e.g., Pentium 90, 68LC040-66/33...)
4. Video and sound card makes and models (e.g., Diamond Stealth 64 video, Sound Blaster 16 sound)

CUSTOMER SUPPORT IN THE U.S.

ONLINE

Services with Activision Forums, E-Mail and File Library Support

- Microsoft Network: From any MSN window, pull down the **Edit** menu and select **Go to** then **Other Location**. At the prompt, type "Activision" and click **OK**.
- America Online: Use keyword "Activision" to locate the Activision forum.

- CompuServe: 76004,2122 or [GO GAMB PUB]
- Activision BBS: (310) 479-1335 Up to 28,800 Baud; Settings: 8 Bits, No Parity, 1 Stop Bit (8, N, 1)

Services with E-Mail Support

- Prodigy: ACTI10B
- GENie: ACTIVISION

Internet support@activision.com or <http://www.activision.com>

For information on how to use our listserver, please send e-mail to CSbulletins@listserv.activision.com with the word "help" in the subject line. If you're already familiar with listservers, send e-mail to the same address with the word "index" in the subject line of your message for a list of files available from this service.

FAX (310) 479-7355, 24 hours a day

FAXBACK (310) 473-6453, 24 hours a day

MAIL Activision Customer Support
P.O. Box 67713, Los Angeles, CA 90067

PHONE Call our 24-hour voice-mail system for answers to our most frequently asked questions at (310) 479-5644. Or contact a customer support representative at the same number between the hours of 9:00 a.m. and 5:00 p.m. (Pacific Time) Monday through Friday, except holidays.

CUSTOMER SUPPORT IN THE UK & AUSTRALIA

In the U.K., please call 0990 143 525.

In Australia, please call 1902 962 000.

Or contact a customer support representative through the following online services.

ONLINE

Services with Activision Forums, E-Mail and File Library Support

- Microsoft Network: From any MSN window, pull down the **Edit** menu and select **Go to then Other Location....** At the prompt, type "Activision" and click **OK**.
- CompuServe: 76004,2122 or [GO GAMB PUB]
- Activision BBS: (310) 479-1335 Up to 28,800 Baud;
Settings: 8 Bits, No Parity, 1 Stop Bit (8, N, 1)

Internet support@activision.com or http://www.activision.com

For information on how to use our listserver, please send e-mail to **CSbulletins@listserv.activision.com** with the word "help" in the subject line. If you are already familiar with listservers, send e-mail to the same address with the word "index" in the subject line of your message for a list of files available from this service.

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Audio Director and Sound Designer: Michael B. Schwartz
Original CD-ROM Musical Score: Nathan Wang
Assistant Sound Designer: Paul Supkoff
Associate Producers: Daniel Bernstein, Greg Borrud
Technical Production Coordinator: Brian Clarke
Production Coordinator: Adam Goldberg
Production Assistant: Nadine Theuzillot
Production Designer and Lead Artist: Nicholas Koenig

Second Lead Artist: Deborah Campbell
Quantel Paintbox Artists: Andy Atkins, Gerit Vandenberg
Video Compositing Artists: Jon Tanimoto, Tom Mahoney, Nancy Matson,
Maja Dimitrijevic
Animation Compositing Artists: Chris Friedberg, Mason Core
Artist Technical Lead: Rico Alexander
Asset Manager: Daiva Venckus
Animation Supervisor: Erika Walczak
Audio Production Assistant: S. Jenny Park
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MUPPET PERFORMERS

Frank Oz	Bill Barretta
Steve Whitmire	Bruce Lanoil
Dave Goelz	John Kennedy
Jerry Nelson	Louise Gold
Kevin Clash	Mark Mansfield

SONGS

"Shiver My Timbers"
"Something Better"
"Sailing for Adventure"
"Cabin Fever"
"Professional Pirate"
"Love Led Us Here"

Written By Barry and Cynthia Weil

Muppet Treasure Island

film clips courtesy of Walt Disney Pictures

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Muppet Treasure Island™ CD-ROM Registration Card

For better service, please take a few moments to fill out this card and return it.

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Place of purchase: _____

Player's age: _____ M F **Purchaser's age:** _____ M F

About your computer: IBM Compatible Macintosh Power Mac Other _____

Processor: 386 486 68030 68040 Pentium Power PC Other _____ **Speed:** _____ MHz

Memory: 2 MB 4 MB 8 MB Over 8 MB **Hard Drive Size:** _____ MB

Disc Drive(s): 5.25" 3.5" CD-ROM drive **Graphics:** VGA Super VGA Mac Color Mac B/W

Peripherals: Joystick Mouse **Modem Speed:** 2400 Baud 9600 14,400 28,800 Other _____

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